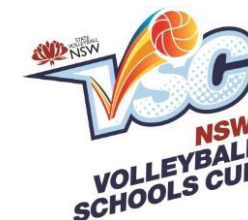




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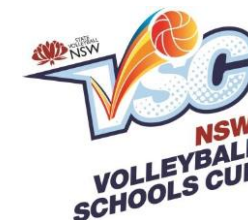
Criteria Used

Consequence Table

Severity	OHS	Behavioural	Environment	Reputation	Operation
5 – Catastrophic	Fatality or permanent injury	Permanent damage to project requiring assistance from emergency	Permanent impact on environment/eco systems needing outside assistance	Negative attention from media/community/general public threatening action	Death or serious injury resulting in cancellation
4 – Major	Permanent disability or considerable impairment	Change required in procedure	Long term effect on environment requiring management	Opinions of project changed negatively resulting in awareness from community	Massive disadvantage due to cancellation of suppliers
3 – Moderate	Injury requiring medical attention	On-going issues with law, media or community	Serious effect on environment	Complaint not contained resulting in negative attention	Able to run event at small financial loss
2 – Minor	Injury requiring first aid/check up from G.P.	Ongoing issue contained to teachers or managers	Contained without outside assistance	Serious complaint to project manager/primary schools	Run event with minor repercussions to guests
1 - Insignificant	First aid attention/sit out for short period	Minor impacts to students	Reversal of minor impact	Minor complaint contained to event	Run event with slight change with minimal impact



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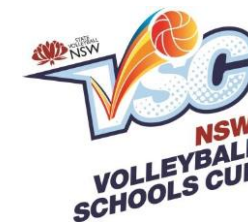
Risk Identification

Key Elements

Key Element	Includes
OHS	Policies and procedures in place that need to be followed. Includes providing a “duty of care.”
Operational Activities	Program of project dates/allocation of human resources
Processes and procedures	Management of correspondence, documentation, roles and responsibilities and delegation of tasks
Communication	Agreements with schools. Communication including phone calls, meetings etc
Training	Training provided to staff/volunteers. Training of the rules of the game to participants.
Risk Management	Identify risks and hazards. Implement a risk management plan.



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Risk Assessment

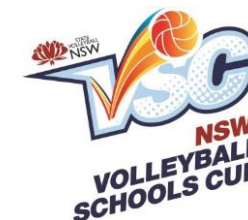
Risk rating table

Likelihood	Consequence				
	Insignificant 1	Minor 2	Moderate 3	Major 4	Catastrophic 5
A (Almost Certain)	H	H	E	E	E
B (Likely)	M	H	H	E	E
C (Possible)	L	M	H	E	E
D (Unlikely)	L	L	M	H	E
E (Rare)	L	L	M	H	H

Ratings	
E	Extreme
H	High
M	Moderate
L	Low



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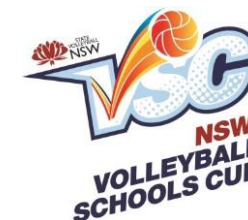
Likelihood table

Likelihood		
Level	Descriptor	Description
A	Almost Certain	Is expected to occur in most circumstances
B	Likely	Will probably occur throughout project
C	Possible	Might occur at some stage
D	Unlikely	Could occur
E	Rare	May occur in exceptional cases

Consequence		
Level	Descriptor	
1	Insignificant	No injuries, no financial loss
2	Minor	First aid treatment, temporary halt of game, medium financial loss
3	Moderate	Medical treatment required, temporary halt of game, assistance required (e.g. ambulance), high financial loss
4	Major	Extensive injury, loss of production ability, halt of project, requirement of outside investigation
5	Catastrophic	Death, halt of project, investigation from outside organisation, catastrophic financial loss



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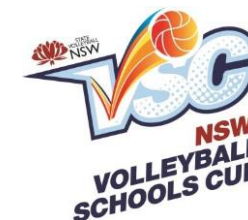


Risk Register – Schools Cup – Netball Central - 2019

Risk	Likelihood	Consequence	Level of Risk	Preventative Action Provided	Responsive Action Required
Weather					
Extreme Weather	D	2	Moderate	Indoor fans or Air Conditioning. Ask venue before booking. Windows open and close securely.	Event Manager to make sure venues are adequately equipped
Security					
Paedophilia	D	4	High	All staff to be on lookout for unsavoury characters and ask who they are with. Be diligent when spectators are taking pictures.	Notify Police and venue staff
Unsupervised children wandering off	D	2	Moderate	Ensure schools know that all students/players are the teachers responsibility	Notify Police/schools
Teacher Strike	E	2	Low	Ensure event manager can make quick changes to the draw	Event manager to have laptop ready for any changes
Theft	C	3	High	Students/players to be advised not to leave their belongings unsupervised.	Event manager to announce in tech meeting/ call police/notify schools



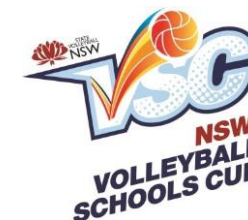
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Spectator/Player Conflict	B	3	Moderate	Remind parents/coaches/players/spectators of codes of behaviour	Event manager to send schools code of behaviour
Referee Conflict	B	2	Moderate	Make sure all players and referees know code of behaviour. Referee delegate must teach referees how to deal with conflict on the court.	Event manager to send schools code of behaviour and referee delegate to be available to help
Blockage of access /egress points	D	4	High	Venue/tournament manager to make sure that all access/egress points are clear. Emergency evacuation plan is posted.	Event manager to aware and monitor
Medical					
Muscular Injury	B	2	High	Educate students/players/teachers on warming up and stretching before games	Apply first aid
Manual Handling	D	3	Moderate	Ensure staff are educated on how to manually lift equipment/ Do not lift over 20kgs at a time.	Apply first aid
Electrical Incident	E	4	Moderate	All cords and power boards must be tested and tagged prior to the event. All cables must be stuck to the ground.	Notify Emergency Services and on site medical officer.
Antennae Injury	D	2	Moderate	Ensure Ops manager has attached antennae properly, threaded through the nets, securely attached with Velcro.	Apply first aid
General trip or fall	C	1-2	Moderate	All cords taped to ground and all uneven surfaces (power points and electrical box) taped down by tournament manager	Apply first aid



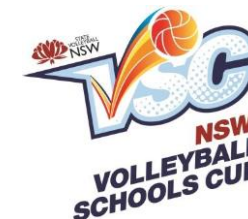
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Fire	E	3-4	High	All electronic equipment to be in a well-ventilated area	Notify emergency services
Dehydration of players	D	2	Moderate	Regular announcements to keep fluids up. Have spare water or a number of water fountains	Notify emergency services, apply first aid
Player dives into obstacles	C	2	Moderate	Set up crew to ensure there is enough run off allowing players to dive	Apply first aid
Liquid Spills	C	2	Moderate	Make sure all spectators/players/coaches are aware of possible liquid spills and let the venue manager know ASAP so it can be cleaned up.	Clean up spill, stop games if necessary. Have towels accessible to courts.
Faulty Net Structure	E	3	Moderate	Check all court systems before play. Our equipment is new, so lower cause of concern.	Venue manager to double-check nets
Event Related					
Crowd Control	C	3	Moderate	Ensure venues have enough space for spectators, allow chairs at each court but they may not be moved	Notify police if numbers get excessive
Misplaced scoresheets	C	3-4	High	Record scores on pool squares as well as score sheets so always have a back-up	Event manager to organise results and make sure in a safe place
Equipment breakage / malfunction	C	2	Moderate	Have spare balls so if something breaks or goes missing we can replace. Event manager	Event manager to have adequate



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				to check all equipment prior to first game for pieces that could cause injury	equipment for the event
School No-show	E	2	Low	Have laptop and printer set up to make changes to draw on site	Event manager to make appropriate changes to draw and contact school regarding no-show
Toilet/facilities failure	C	1	Low	Make sure there are adequate toilet and general facilities and they are in good working order	Staff to contact venue to repair
Rubbish	C	2	Moderate	Make sure adequate amount of bins, everyone is aware to not leave their rubbish behind. Have rubbish bags at each score table. Teams are responsible to pick up their own rubbish.	Venue manager to make sure there are plenty of bins before event begins

General Notes:

- Tournament manager has a first aid kit
- Sports Medicine Australia trainer (first aid certified) will be present at all Schools Cup events
- All employees and volunteers will have a current WWCC
- Venue has an ice machine